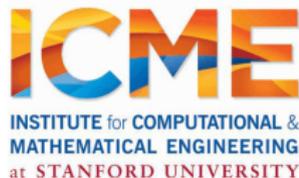


Dimension Independent Matrix Square

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- Given $m \times n$ matrix A , with $m \gg n$.

$$A = \begin{pmatrix} a_{1,1} & a_{1,2} & \cdots & a_{1,n} \\ a_{2,1} & a_{2,2} & \cdots & a_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m,1} & a_{m,2} & \cdots & a_{m,n} \end{pmatrix}$$

- A is tall and skinny, example values $m = 10^{12}$, $n = \{10^4, 10^6\}$.
- A has sparse rows, each row has at most L nonzeros.
- A is stored across hundreds of machines and cannot be streamed through a single machine.

- We compute $A^T A$.
- $A^T A$ is $n \times n$, considerably smaller than A .
- $A^T A$ is dense.
- Holds dot products between all pairs of columns of A .

There is a knob γ which can be turned to preserve similarities and singular values. Paying $O(nL\gamma)$ communication cost and $O(\gamma)$ computation cost.

- With a low setting of γ , preserve similar entries of $A^T A$ (via Cosine, Dice, Overlap, and Jaccard similarity).
- With a high setting of γ , preserve singular values of $A^T A$.

- We have to find dot products between all pairs of columns of A
- We prove results for general matrices, but can do better for those entries with $\cos(i, j) \geq s$
- Cosine similarity: a widely used definition for “similarity” between two vectors

$$\cos(i, j) = \frac{c_i^T c_j}{\|c_i\| \|c_j\|}$$

- c_i is the i 'th column of A

Example matrix

Dimension
Independent
Matrix Square

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Introduction

First Pass

DIMSUM

Analysis

Experiments

More Results

Rows: users.
Columns: movies.



- With such large datasets, we must use many machines.
- Algorithm code available in Spark and Scalding.
- Described with Maps and Reduces so that the framework takes care of distributing the computation.

- 1 Given row r_i , Map with NaiveMapper (Algorithm 1)
- 2 Reduce using the NaiveReducer (Algorithm 2)

Algorithm 1 NaiveMapper(r_i)

for all pairs (a_{ij}, a_{ik}) in r_i **do**
 Emit $((j, k) \rightarrow a_{ij}a_{ik})$
end for

Algorithm 2 NaiveReducer($((i, j), \langle v_1, \dots, v_R \rangle)$)

output $c_i^T c_j \rightarrow \sum_{i=1}^R v_i$

- Very easy analysis
- 1) Shuffle size: $O(mL^2)$
- 2) Largest reduce-key: $O(m)$
- Both depend on m , the larger dimension, and are intractable for $m = 10^{12}$, $L = 100$.
- We'll bring both down via clever sampling
- Assuming column norms are known or estimates available

Algorithm 3 DIMSUMMapper(r_i)

for all pairs (a_{ij}, a_{ik}) in r_i **do**

 With probability $\min\left(1, \gamma \frac{1}{\|c_j\| \|c_k\|}\right)$

 emit $((j, k) \rightarrow a_{ij} a_{ik})$

end for

Algorithm 4 DIMSUMReducer($((i, j), \langle v_1, \dots, v_R \rangle)$)

if $\frac{\gamma}{\|c_i\| \|c_j\|} > 1$ **then**

 output $b_{ij} \rightarrow \frac{1}{\|c_i\| \|c_j\|} \sum_{i=1}^R v_i$

else

 output $b_{ij} \rightarrow \frac{1}{\gamma} \sum_{i=1}^R v_i$

end if

The algorithm outputs b_{ij} , which is a matrix of cosine similarities, call it B .

Four things to prove:

- 1 Shuffle size: $O(nL\gamma)$
- 2 Largest reduce-key: $O(\gamma)$
- 3 The sampling scheme preserves similarities when $\gamma = \Omega(\log(n)/s)$
- 4 The sampling scheme preserves singular values when $\gamma = \Omega(n/\epsilon^2)$

- $O(nL^\gamma)$ has no dependence on the dimension m , this is the heart of DIMSUM.
- Happens because higher magnitude columns are sampled with lower probability:

$$\gamma \frac{1}{\|c_1\| \|c_2\|}$$

- For matrices with real entries, we can still get a bound
- Let H be the smallest nonzero entry in magnitude, after all entries of A have been scaled to be in $[-1, 1]$
- E.g. for $\{0, 1\}$ matrices, we have $H = 1$
- Shuffle size is bounded by $O(nL\gamma/H^2)$

- Each reduce key receives at most γ values (the oversampling parameter)
- Immediately get that reduce-key complexity is $O(\gamma)$
- Also independent of dimension m . Happens because high magnitude columns are sampled with lower probability.

- Since higher magnitude columns are sampled with lower probability, are we guaranteed to obtain correct results w.h.p.?
- Yes. By setting γ correctly.
- Preserve similarities when $\gamma = \Omega(\log(n)/s)$
- Preserve singular values when $\gamma = \Omega(n/\epsilon^2)$

Theorem

Let A be an $m \times n$ tall and skinny ($m > n$) matrix. If $\gamma = \Omega(n/\epsilon^2)$ and D a diagonal matrix with entries $d_{ii} = \|c_i\|$, then the matrix B output by DIMSUM satisfies,

$$\frac{\|DBD - A^T A\|_2}{\|A^T A\|_2} \leq \epsilon$$

with probability at least $1/2$.

Relative error guaranteed to be low with constant probability.

- Uses Latala's theorem, bounds 2nd and 4th central moments of entries of B .
- Really need extra power of moments.

Theorem

(Latala's theorem). Let X be a random matrix whose entries x_{ij} are independent centered random variables with finite fourth moment. Denoting $\|X\|_2$ as the matrix spectral norm, we have

$$\mathbb{E} \|X\|_2 \leq C \left[\max_i \left(\sum_j \mathbb{E} x_{ij}^2 \right)^{1/2} + \max_j \left(\sum_i \mathbb{E} x_{ij}^2 \right)^{1/2} + \left(\sum_{i,j} \mathbb{E} x_{ij}^4 \right)^{1/4} \right].$$

Prove two things

- $\mathbb{E}[(b_{ij} - \mathbb{E}b_{ij})^2] \leq \frac{1}{\gamma}$ (easy)
- $\mathbb{E}[(b_{ij} - \mathbb{E}b_{ij})^4] \leq \frac{2}{\gamma^2}$ (not easy)

Details in paper.

Theorem

For any two columns c_i and c_j having $\cos(c_i, c_j) \geq s$, let B be the output of DIMSUM with entries $b_{ij} = \frac{1}{\gamma} \sum_{k=1}^m X_{ijk}$ with X_{ijk} as the indicator for the k 'th coin in the call to DIMSUMMapper. Now if $\gamma = \Omega(\alpha/s)$, then we have,

$$\Pr \left[\|c_i\| \|c_j\| b_{ij} > (1 + \delta) [A^T A]_{ij} \right] \leq \left(\frac{e^\delta}{(1 + \delta)^{(1+\delta)}} \right)^\alpha$$

and

$$\Pr \left[\|c_i\| \|c_j\| b_{i,j} < (1 - \delta) [A^T A]_{ij} \right] < \exp(-\alpha\delta^2/2)$$

Relative error guaranteed to be low with high probability.

Proof.

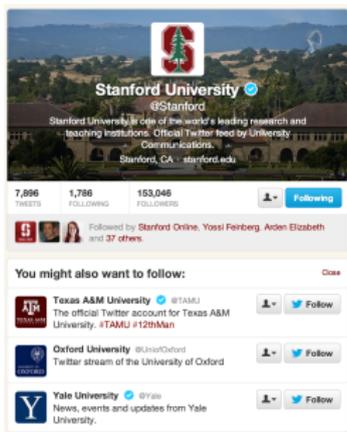
- In the paper
- Uses standard concentration inequality for sums of indicator random variables.
- Ends up requiring that the oversampling parameter γ be set to $\gamma = \log(n^2)/s = 2 \log(n)/s$.



- DIMSUM helpful when there are some popular columns
- e.g. The Netflix Matrix (some columns way more popular than others)
- Power-law columns are effectively neutralized

- Forget about theoretical settings for γ
- Crank up γ until application works
- Estimates for $\|c_j\|$ can be used, expectations still hold, but concentration isn't guaranteed
- If using for singular values, watch for ill-conditioned matrices

- Large scale production live at `twitter.com`



- Smaller scale experiment with columns as words, and rows as tweets
- $m = 200M, n = 1000, L = 10$

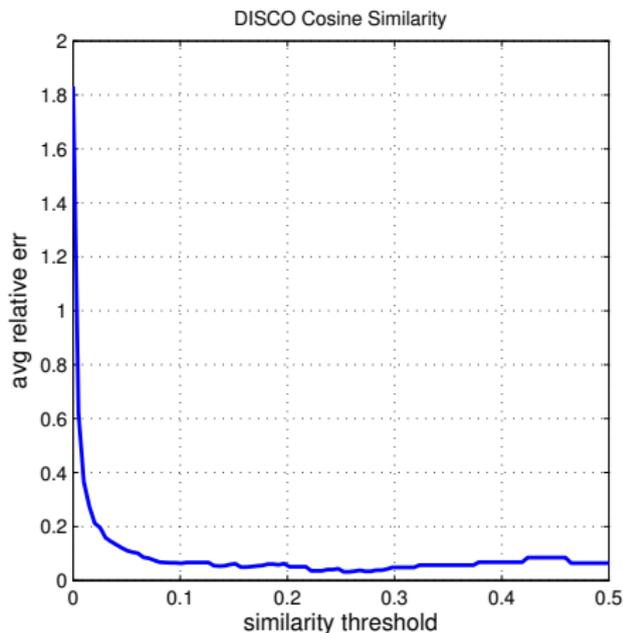


Figure : Average error for all pairs with similarity threshold s . Error decreases for more similar pairs. $\gamma = 200$

Picking out similar columns work for some other similarity measures.

Similarity	Definition	Shuffle Size	Reduce-key size
Cosine	$\frac{\#(x,y)}{\sqrt{\#(x)}\sqrt{\#(y)}}$	$O(nL \log(n)/s)$	$O(\log(n)/s)$
Jaccard	$\frac{\#(x,y)}{\#(x)+\#(y)-\#(x,y)}$	$O((n/s) \log(n/s))$	$O(\log(n/s)/s)$
Overlap	$\frac{\#(x,y)}{\min(\#(x),\#(y))}$	$O(nL \log(n)/s)$	$O(\log(n)/s)$
Dice	$\frac{2\#(x,y)}{\#(x)+\#(y)}$	$O(nL \log(n)/s)$	$O(\log(n)/s)$

Table : All sizes are independent of m , the dimension.

- MinHash from the Locality-Sensitive-Hashing family can have its vanilla implementation greatly improved by DIMSUM.
- Another set of theorems for shuffle size and correctness in DISCO paper.

`stanford.edu/~rezab/papers/disco.pdf`

- Consider DIMSUM if you ever need to compute $A^T A$ for large sparse A
- Many more experiments and results in paper at stanford.edu/~rezab
- Thank you!

Theorem

For $\{0, 1\}$ matrices, the expected shuffle size for DIMSUMMapper is $O(nL\gamma)$.

Proof.

The expected contribution from each pair of columns will constitute the shuffle size:

$$\begin{aligned} & \sum_{i=1}^n \sum_{j=i+1}^n \sum_{k=1}^{\#(c_i, c_j)} \Pr[\text{DIMSUMEmit}(c_i, c_j)] \\ &= \sum_{i=1}^n \sum_{j=i+1}^n \#(c_i, c_j) \Pr[\text{DIMSUMEmit}(c_i, c_j)] \end{aligned}$$

Proof.

$$\leq \sum_{i=1}^n \sum_{j=i+1}^n \gamma \frac{\#(c_i, c_j)}{\sqrt{\#(c_i)}\sqrt{\#(c_j)}}$$

Proof.

$$\leq \sum_{i=1}^n \sum_{j=i+1}^n \gamma \frac{\#(c_i, c_j)}{\sqrt{\#(c_i)}\sqrt{\#(c_j)}}$$

(by AM-GM) $\leq \frac{\gamma}{2} \sum_{i=1}^n \sum_{j=i+1}^n \#(c_i, c_j) \left(\frac{1}{\#(c_i)} + \frac{1}{\#(c_j)} \right)$

Proof.

$$\begin{aligned} &\leq \sum_{i=1}^n \sum_{j=i+1}^n \gamma \frac{\#(c_i, c_j)}{\sqrt{\#(c_i)}\sqrt{\#(c_j)}} \\ \text{(by AM-GM)} &\leq \frac{\gamma}{2} \sum_{i=1}^n \sum_{j=i+1}^n \#(c_i, c_j) \left(\frac{1}{\#(c_i)} + \frac{1}{\#(c_j)} \right) \\ &\leq \gamma \sum_{i=1}^n \frac{1}{\#(c_i)} \sum_{j=1}^n \#(c_i, c_j) \end{aligned}$$

Proof.

$$\begin{aligned}
&\leq \sum_{i=1}^n \sum_{j=i+1}^n \gamma \frac{\#(c_i, c_j)}{\sqrt{\#(c_i)}\sqrt{\#(c_j)}} \\
\text{(by AM-GM)} &\leq \frac{\gamma}{2} \sum_{i=1}^n \sum_{j=i+1}^n \#(c_i, c_j) \left(\frac{1}{\#(c_i)} + \frac{1}{\#(c_j)} \right) \\
&\leq \gamma \sum_{i=1}^n \frac{1}{\#(c_i)} \sum_{j=1}^n \#(c_i, c_j) \\
&\leq \gamma \sum_{i=1}^n \frac{1}{\#(c_i)} L\#(c_i) = \gamma Ln
\end{aligned}$$



- All bounds are without combining: can only get better with combining
- For similarities, DIMSUM (without combiners) beats naive with combining outright
- For singular values, DIMSUM (without combiners) beats naive with combining if the number of machines is large (e.g. 1000)
- DIMSUM with combining empirically beats naive with combining
- Difficult to analyze combiners since they happen at many levels. Optimizations break models.
- DIMSUM with combiners is best of both.

With k machines

- DIMSUM shuffle with combiner: $O(\min(nL\gamma, kn^2))$
- DIMSUM reduce-key with combiner: $O(\min(\gamma, k))$
- Naive shuffle with combiner: $O(kn^2)$
- Naive reduce-key with combiner: $O(k)$

DIMSUM with combiners is best of both.

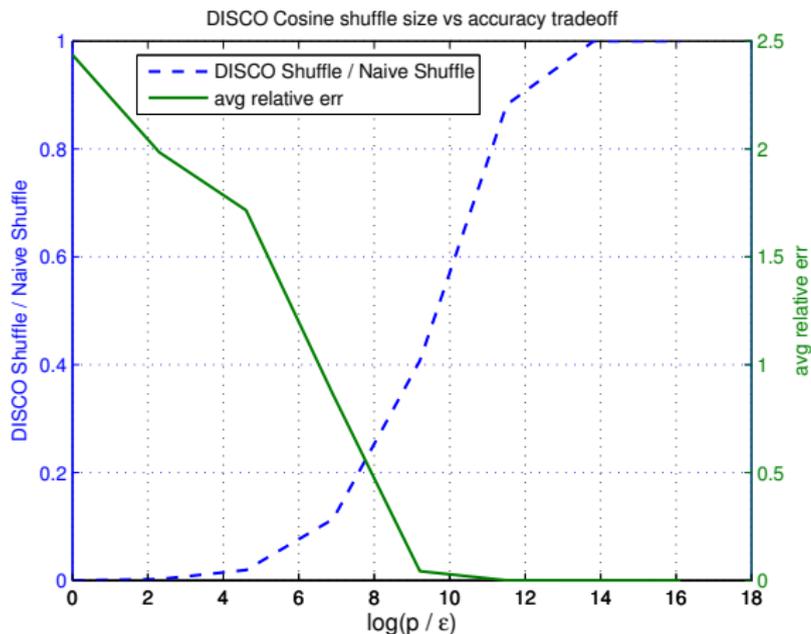


Figure : As $\gamma = p/\epsilon$ increases, shuffle size increases and error decreases. There is no thresholding for highly similar pairs here.